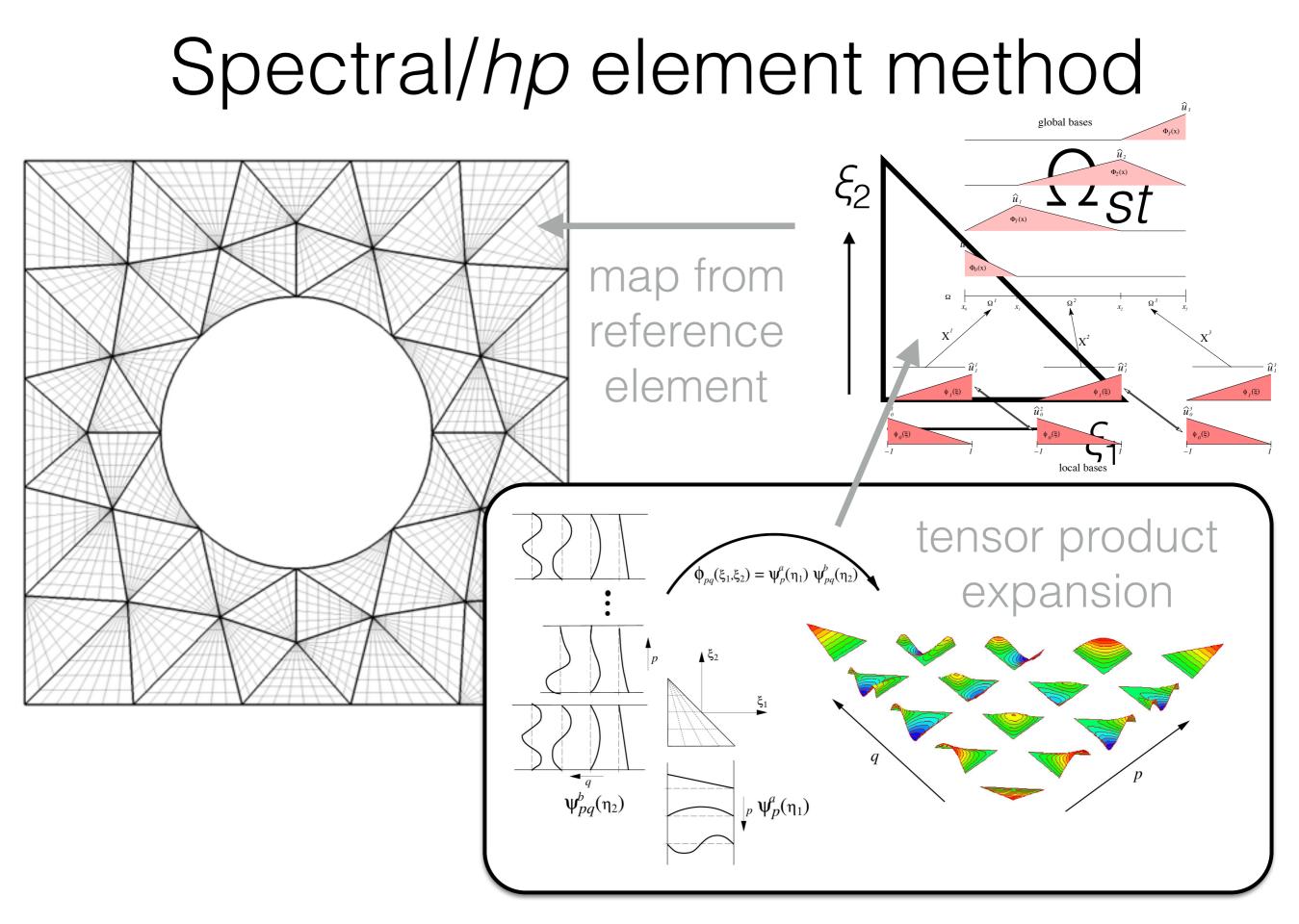
NekMesh: an open-source high-order mesh generator D. Moxey, M. Turner, J. Peiró Department of Aeronautics, Imperial College London

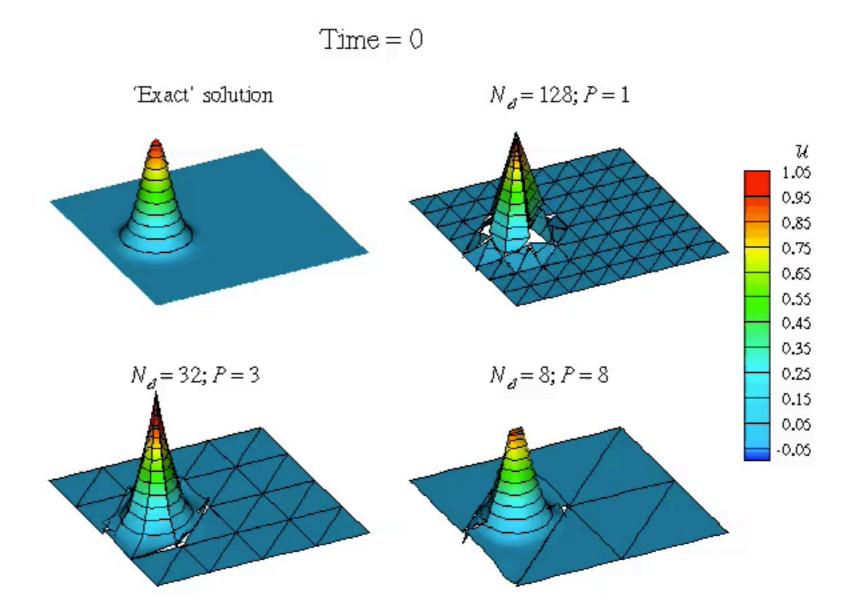
DiPaRT 2016 Annual Meeting, Bristol, UK 22nd November 2016

Overview

- The spectral/hp element method
- Challenges in high-order mesh generation
- Some results
- Conclusions



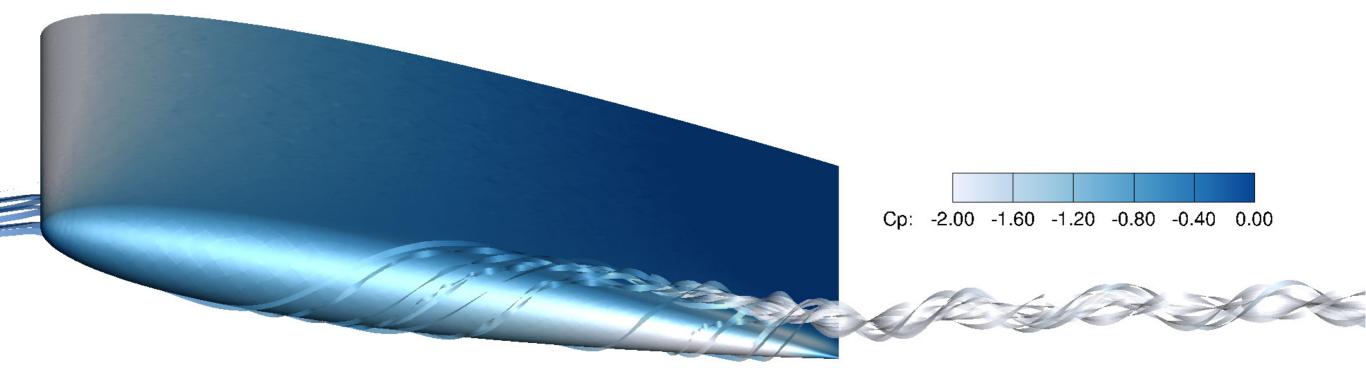
Why high-order methods?



Scalar transport of Gaussian bump All cases: same number of degrees of freedom

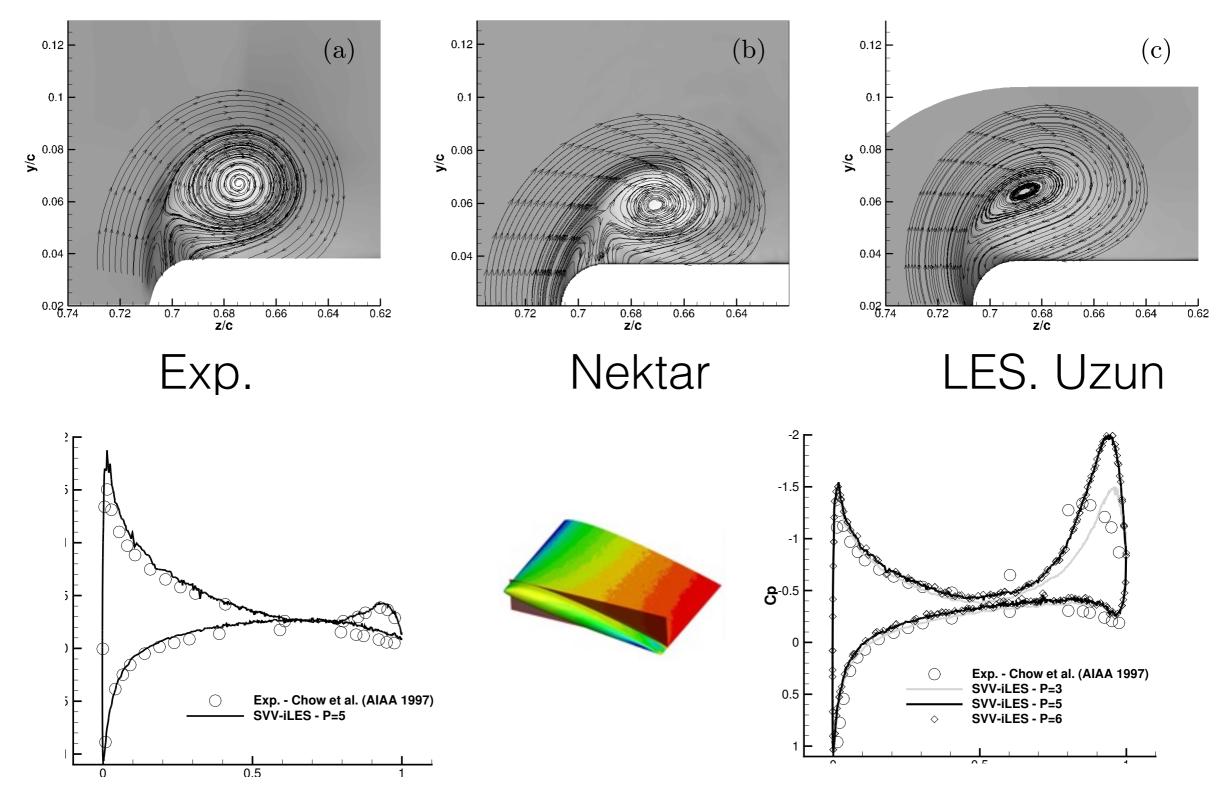
NACA 0012 example

- Simulations at Re = 1.2m (experimental 4.6m)
- Highly unsteady, vortex dominated
- SVV-LES formulation of incompressible NS



Lombard, Moxey, Hoessler, Dhandapani, Taylor and Sherwin Implicit large-eddy simulation of a wingtip vortex, AIAA Journal **54** (2), 2016

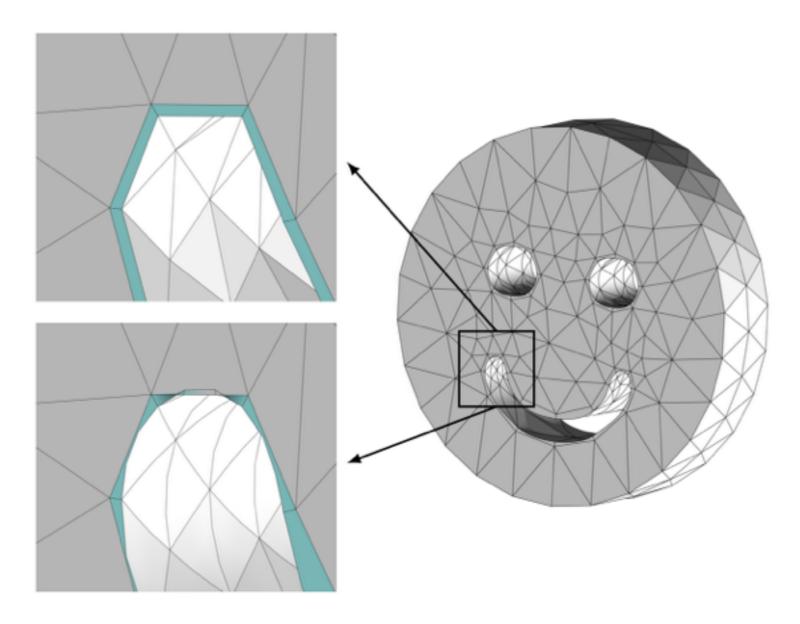
NACA 0012 example



Lombard, Moxey, Hoessler, Dhandapani, Taylor and Sherwin Implicit large-eddy simulation of a wingtip vortex, AIAA Journal **54** (2), 2016

High-order mesh generation

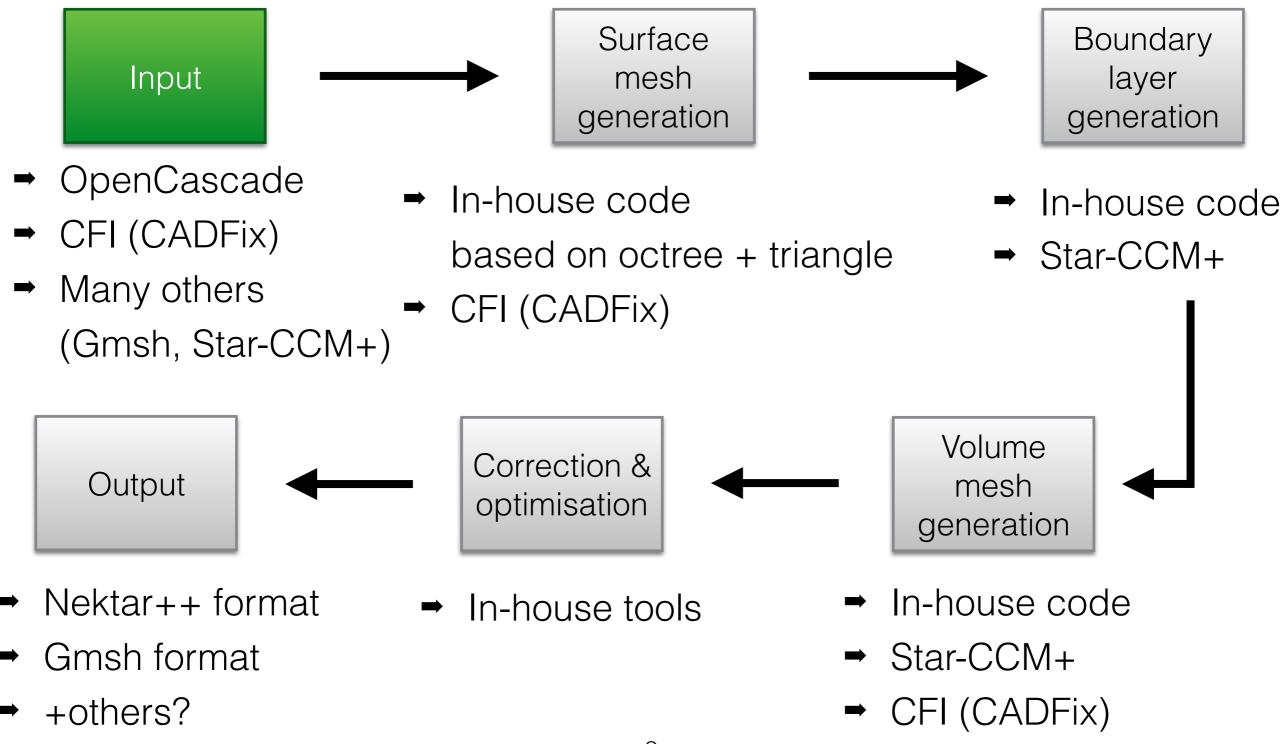
Curving coarse meshes leads to invalid elements Most existing packages cannot deal with this



Our process / philosophy

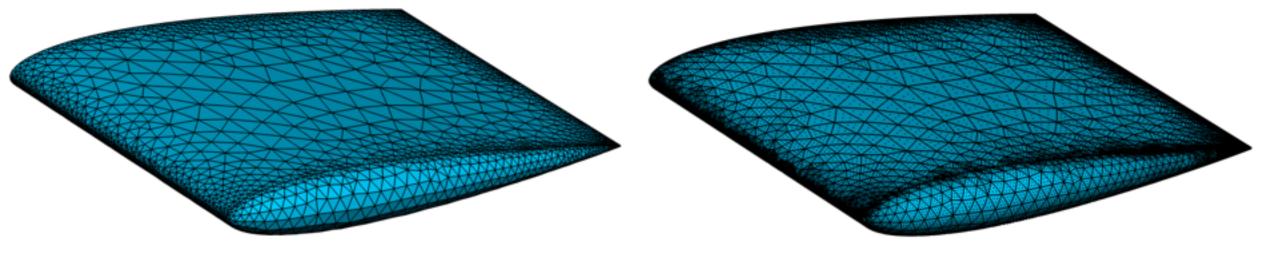
- Keep things *modular:* each module does one thing
- Pass a common mesh between modules in a pipeline
- Focus on 3D: prismatic boundary layers + tetrahedral interior
- Try to minimise user parameters as much as possible
- Preserve CAD information throughout the process as much as possible
- Target high-order at every stage, from initial linear mesh generation to untangling/optimisation

NekMesh: workflows & modules



Alternative CAD engines

- OpenCASCADE and own in-house mesh generation is quite good but very complex cases can be difficult
- For industrial cases we have integrated CFI CAD engine + linear mesher: can now use this to generate high-order meshes and help with CAD issues

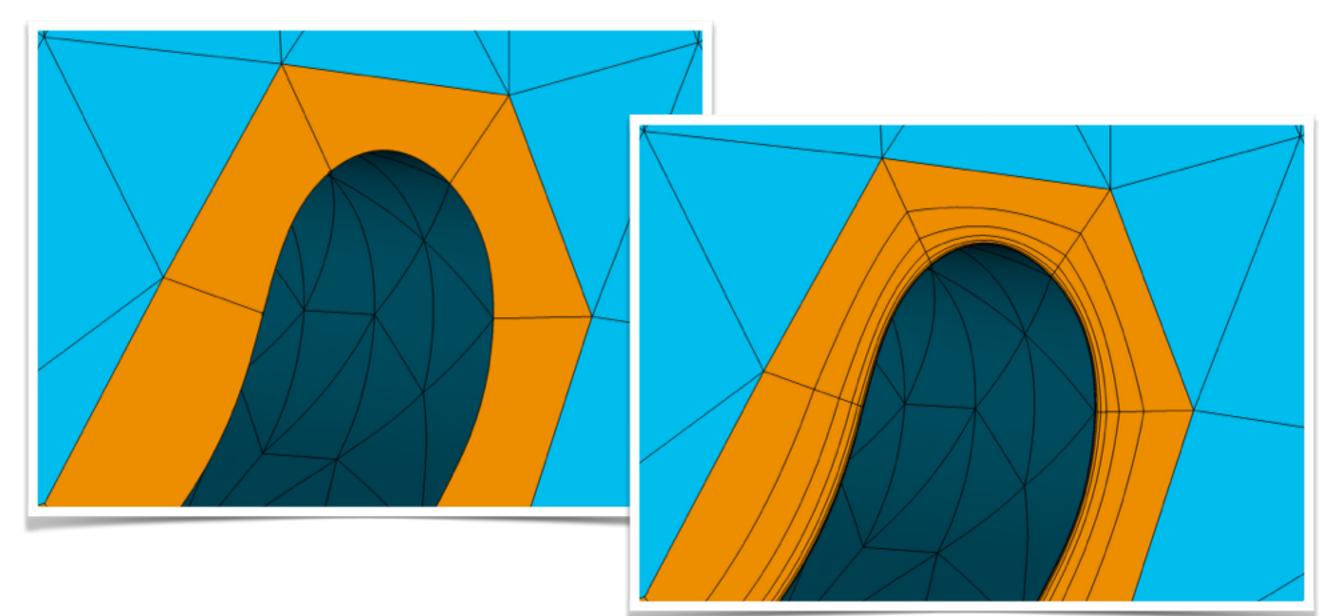


Linear mesh from CFI

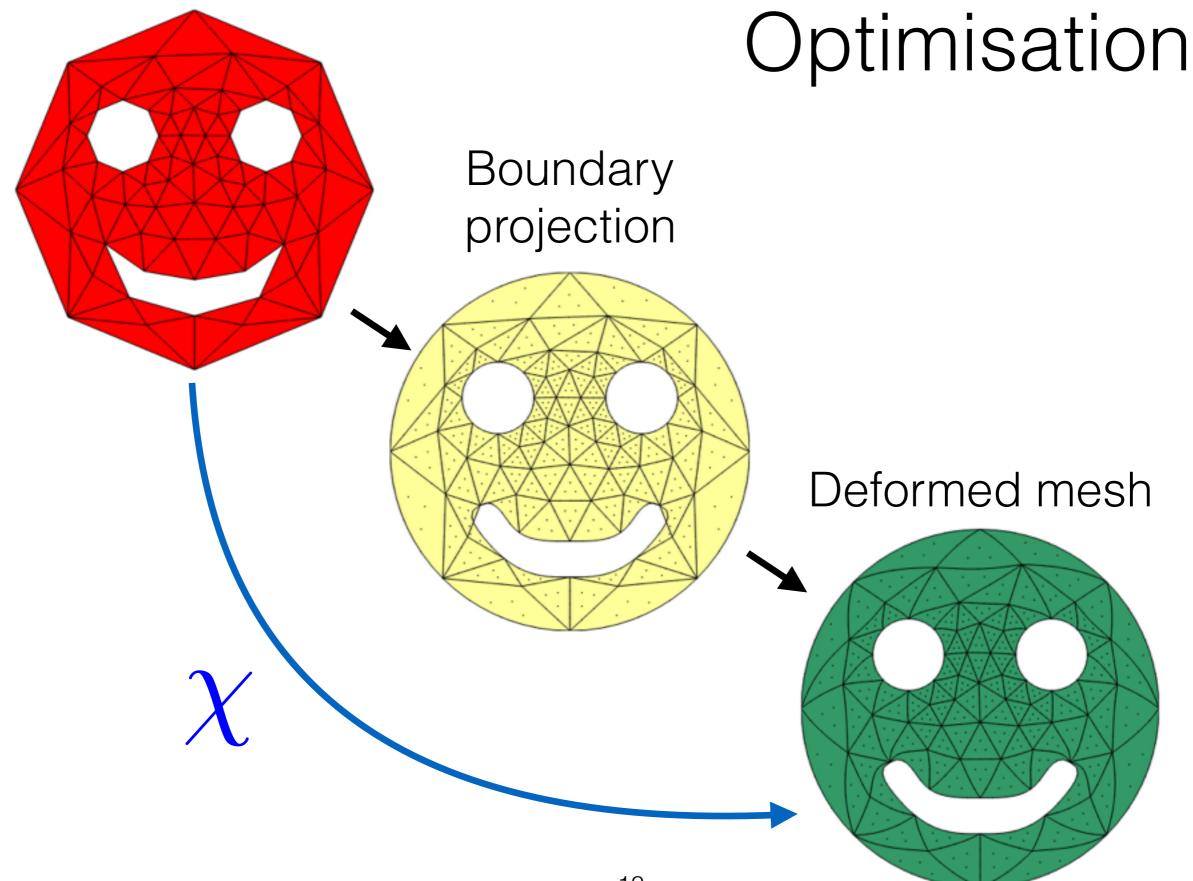
Converted to high-order by NekMesh

High-order technologies

Isoparametric splitting of high-order boundary layers $y^+ < 1$



Straight-sided mesh



Current approaches

PDE solutions

- Non-linear elasticity (Persson & Peraire 2009)
- Linear elasticity (Xie et al 2013; Hartmann & Leicht 2015)
- Thermo-elasticity (Moxey et al 2015)
- Winslow (Fortunato & Persson 2016)

Direct optimisation

- Log barrier optimisation (Toulorge et al 2013)
- Distortion metric (Roca et al 2014)

Variational approach

We borrow ideas from (linear) variational grid generation where the mapping problem is cast as:

Find
$$\min_{\chi} \mathcal{E}(\chi)$$
 $\mathcal{E}(\chi) = \int_{\Omega} W(\chi, \nabla \chi) \, \mathrm{d}\mathbf{y}$

Through an appropriate choice of W we encompass the PDE and optimisation methods in a single framework

M. Turner, J. Peiró, D. Moxey, *A variational framework for high-order mesh generation*, 25th International Meshing Roundtable, Washington DC, 2016.

Choice of functional

$$\mathbf{F} = \nabla \chi \qquad J = \det \mathbf{F}$$

• Linear elasticity:
$$W = \frac{\kappa}{2} (\ln J)^2 + \mu \mathbf{E} : \mathbf{E}; \quad \mathbf{E} = \frac{1}{2} (\mathbf{F}^t \mathbf{F} - \mathbf{I})$$

• Non-linear elasticity:
$$W = \frac{\mu}{2} (\mathbf{F} : \mathbf{F} - 3) - \mu \ln J + \frac{\lambda}{2} (\ln J)^2$$

• Winslow:
$$W = J^{-1} \left(\mathbf{F} : \mathbf{F} \right)$$

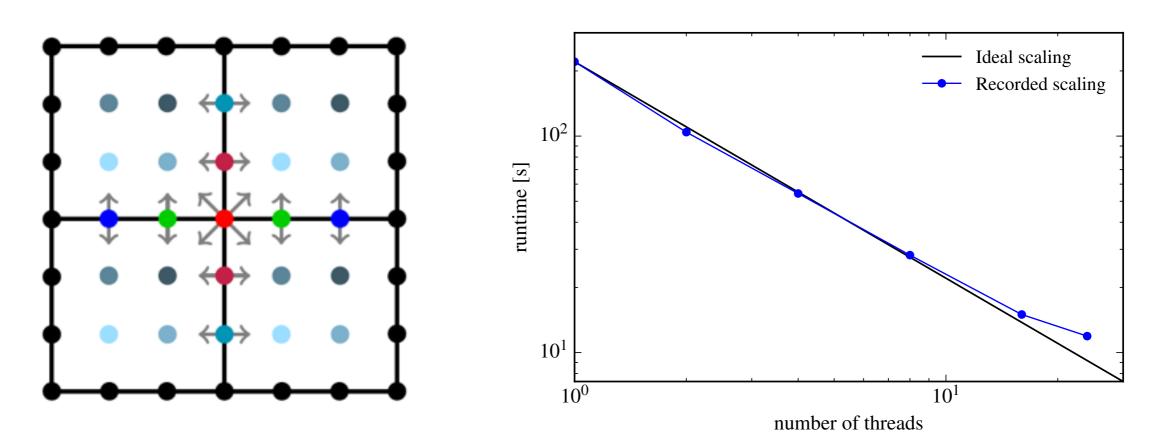
• Distortion:
$$W = \frac{1}{d}|J|^{-d/2}(\mathbf{F}:\mathbf{F})$$

Invalid mesh: min $J_s < 0$

- Potentially W is not physical: e.g. 1/J, log(J)
- Regularisation (Garanzha 2004) which forces a positive small Jacobian:

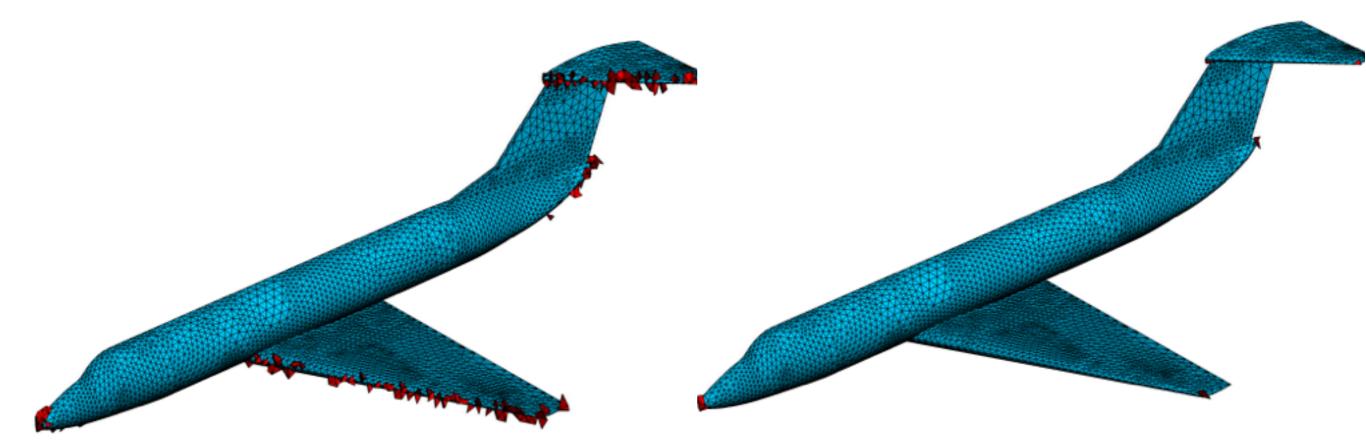
Numerical implementation

Very efficient parallel implementation with a simple colouring scheme + Newton-based node-by-node optimisation scheme



 \approx 375,000 DoF

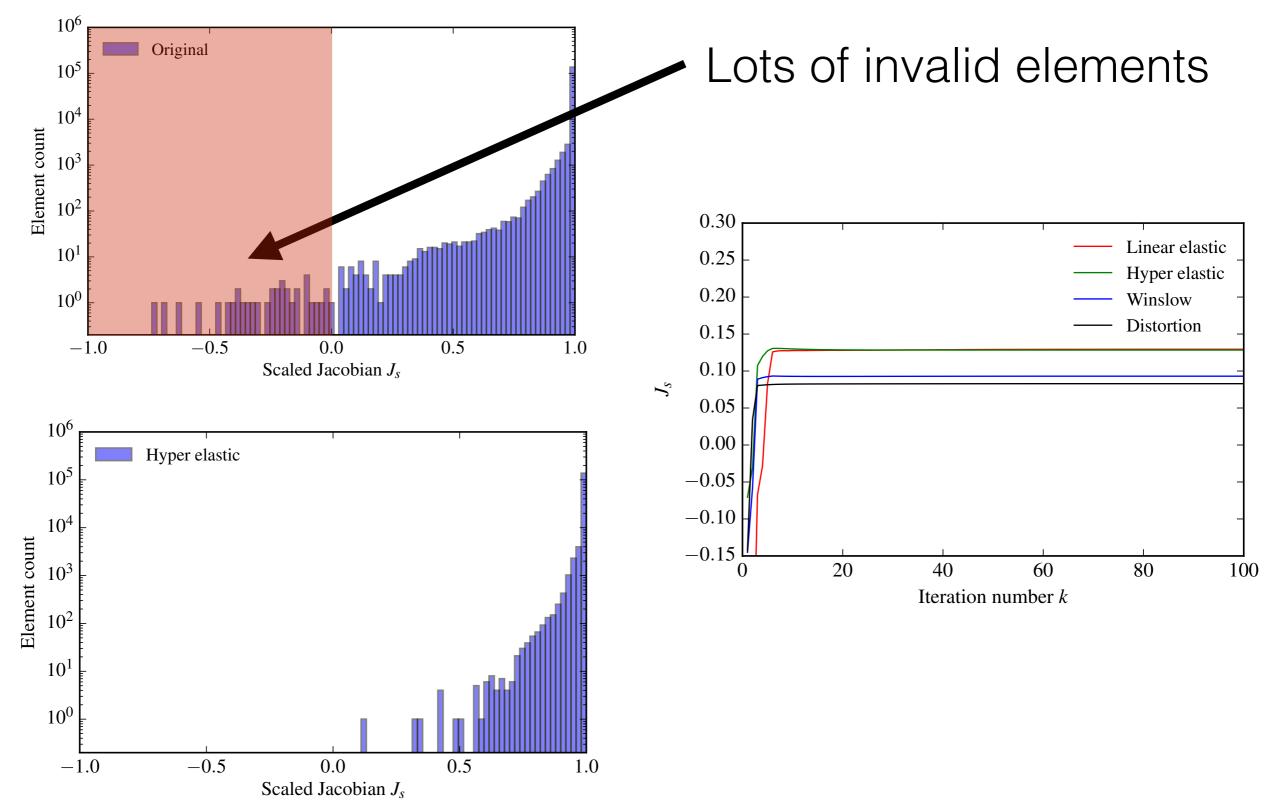
Example: jet configuration



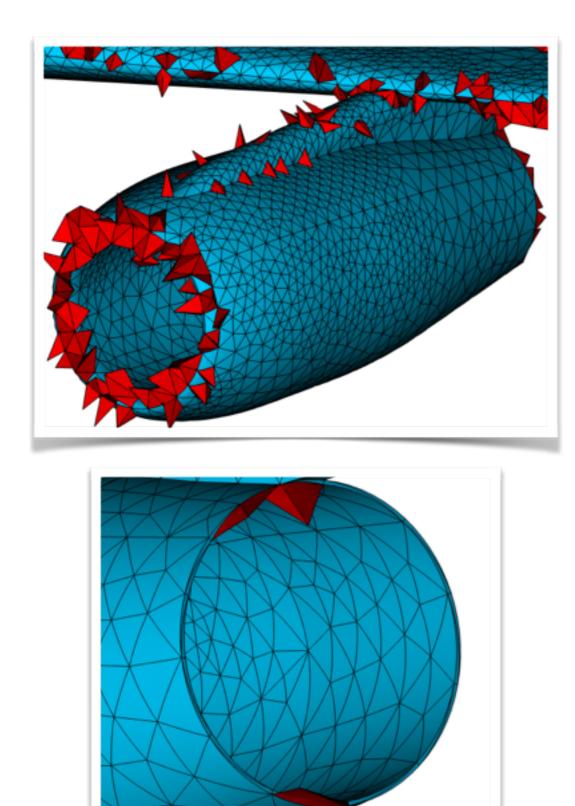
Before optimisation J < 0.5

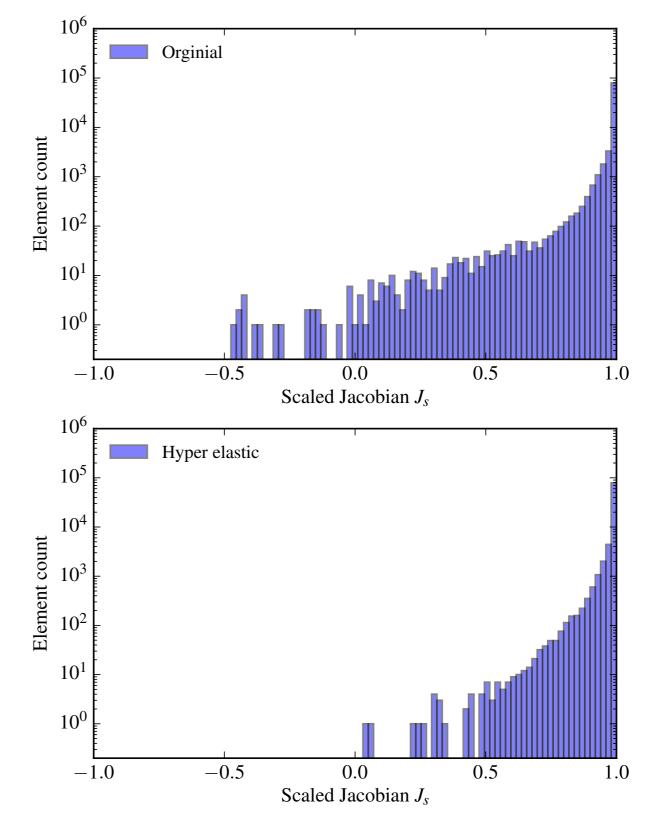
After

Example: jet configuration



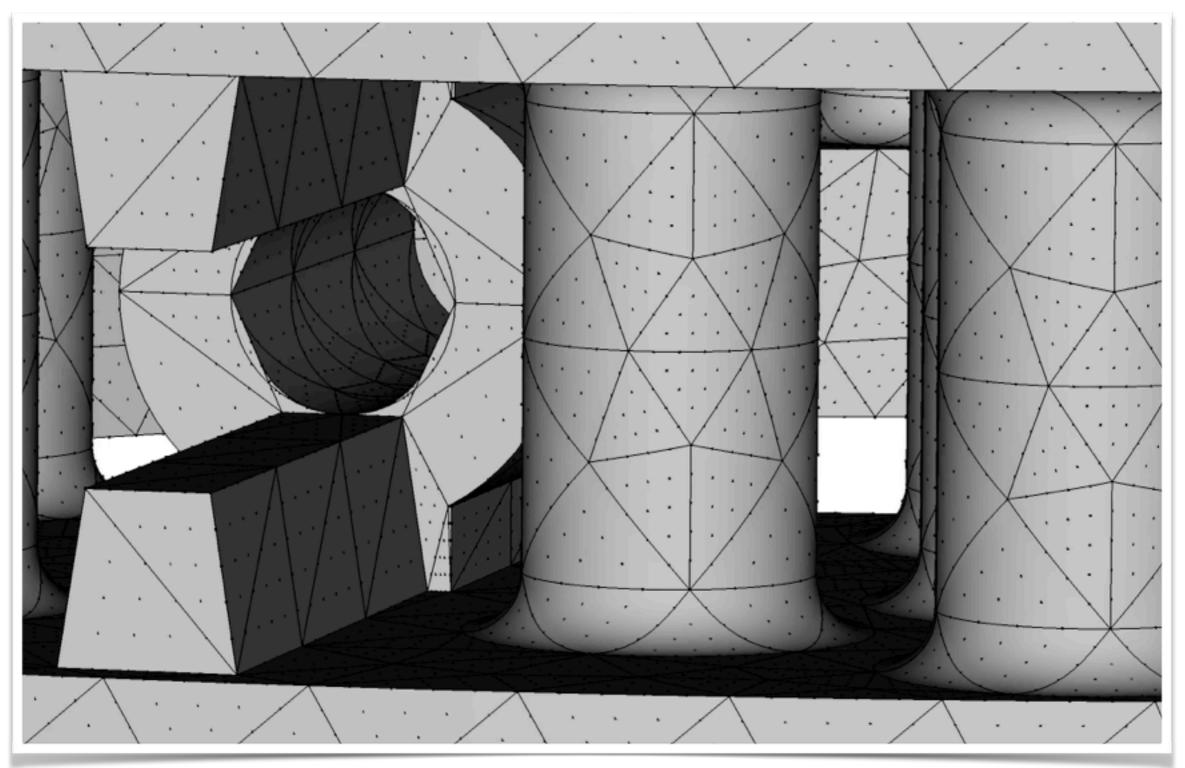
Example: DLR F6 engine

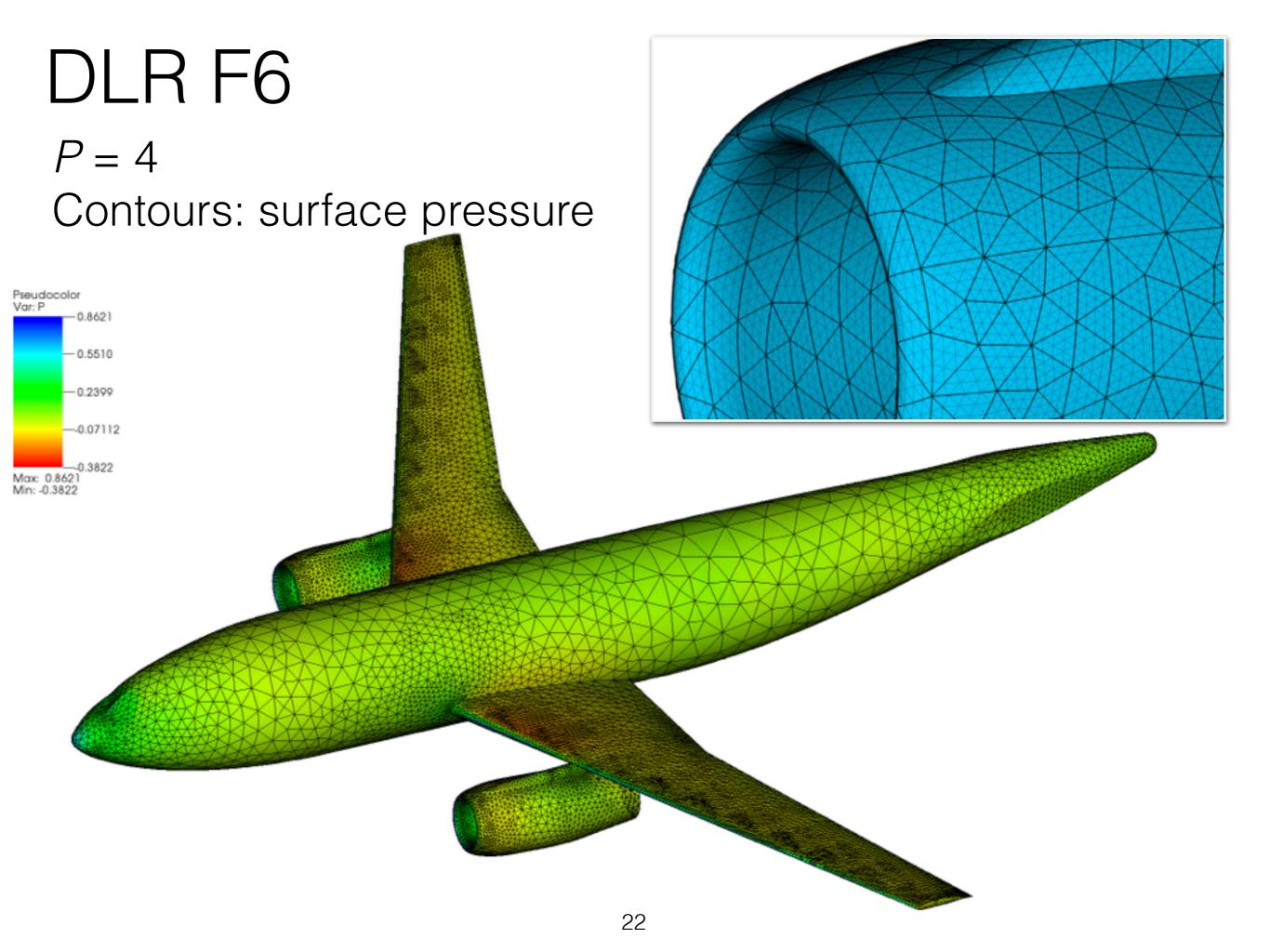




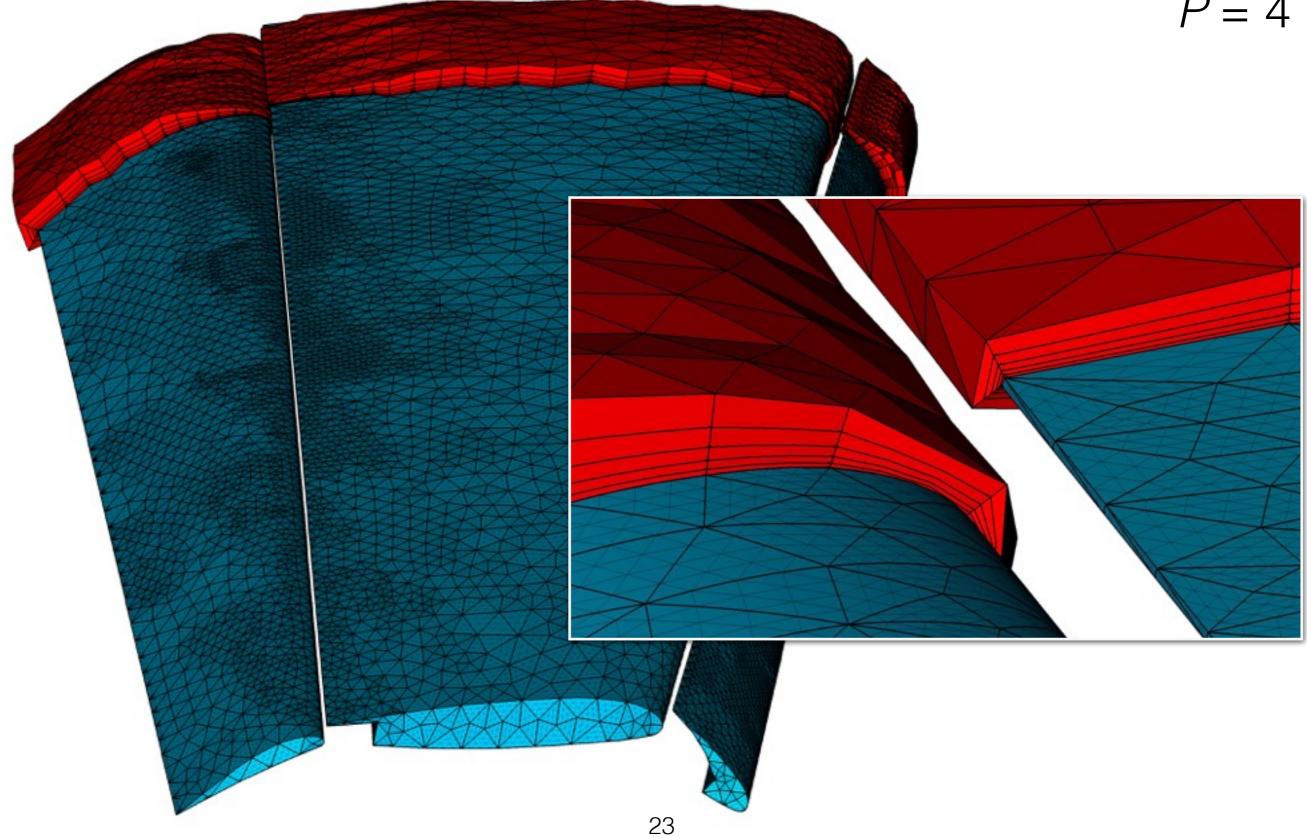
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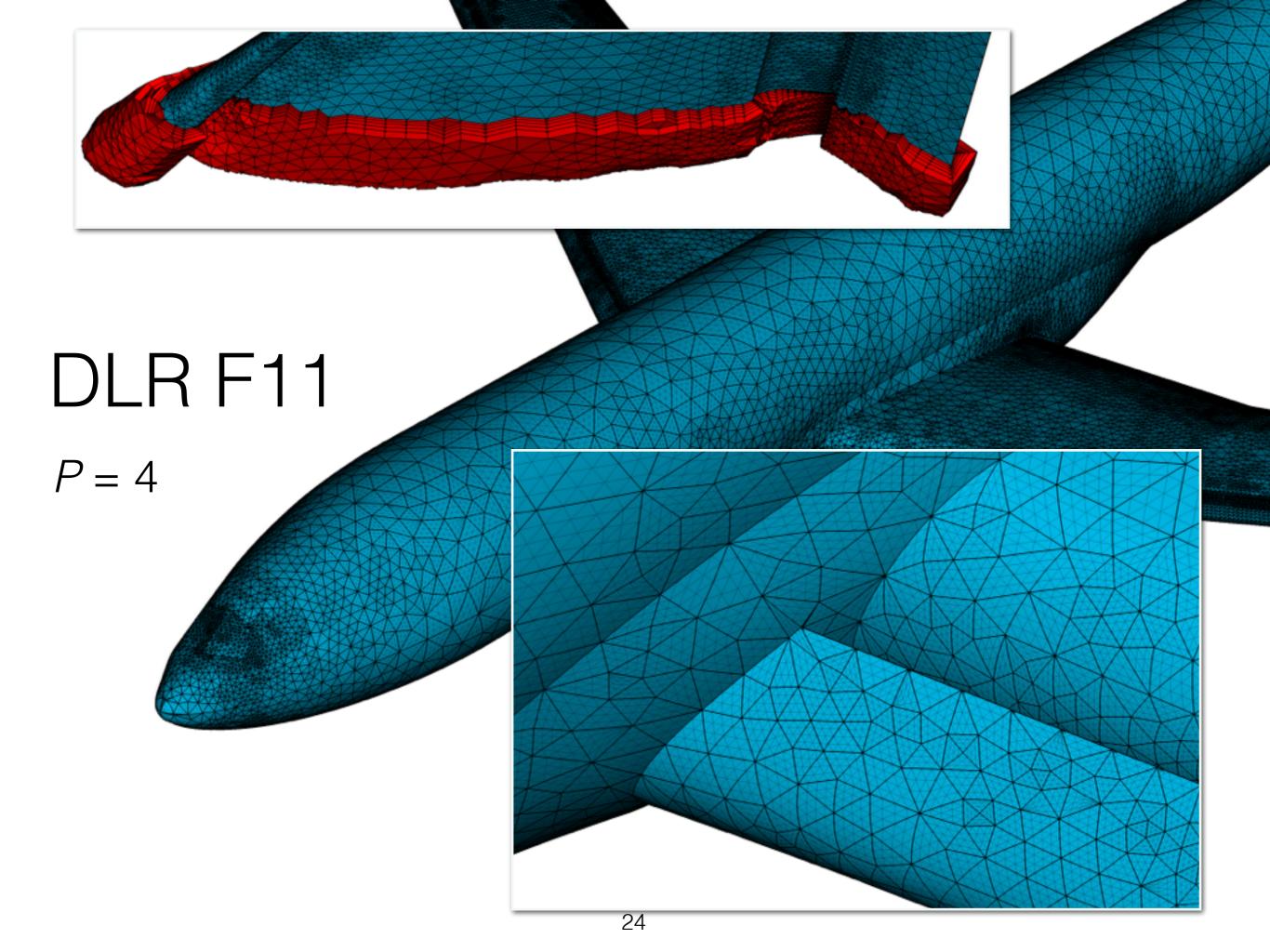
Surface mesh optimisation





NASA "Trap Wing" P = 4





Nektar++ high-order framework

Framework for spectral(/hp) element method:

- Dimension independent, supports CG/DG/HDG
- Mixed elements (quads/tris, hexes, prisms, tets, pyramids) using hierarchical modal and classical nodal formulations
- Solvers for (in)compressible Navier-Stokes, advection-diffusionreaction, shallow water equations, ...
- Parallelised with MPI, tested scaling up to ~10k cores

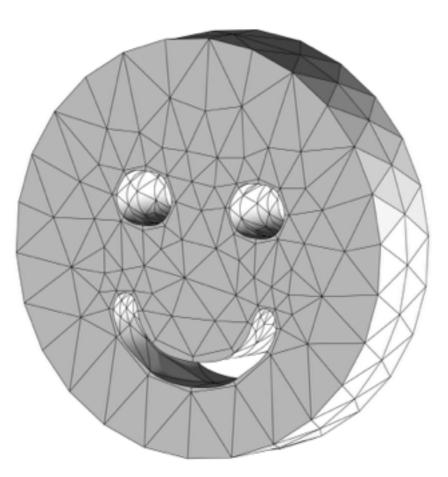
http://www.nektar.info/ nektar-users@imperial.ac.uk

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Ongoing and future work

- Variational optimisation for hybrid meshes: triangles and quadrilaterals; tetrahedra, hexahedra, pyramids and prisms
- Mesh adaptation: Incorporate mesh control via the functional
- Open-source code NekMesh release with packages
- Variational boundary-layer mesh generation?
- High-order aware "linear" mesh generation: Incorporate criteria to accommodate high-order mesh information

Thanks for listening!



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www.nektar.info https://gitlab.nektar.info/nektar/nektar