

Spectral/*hp* element modelling in the Nektar++ framework

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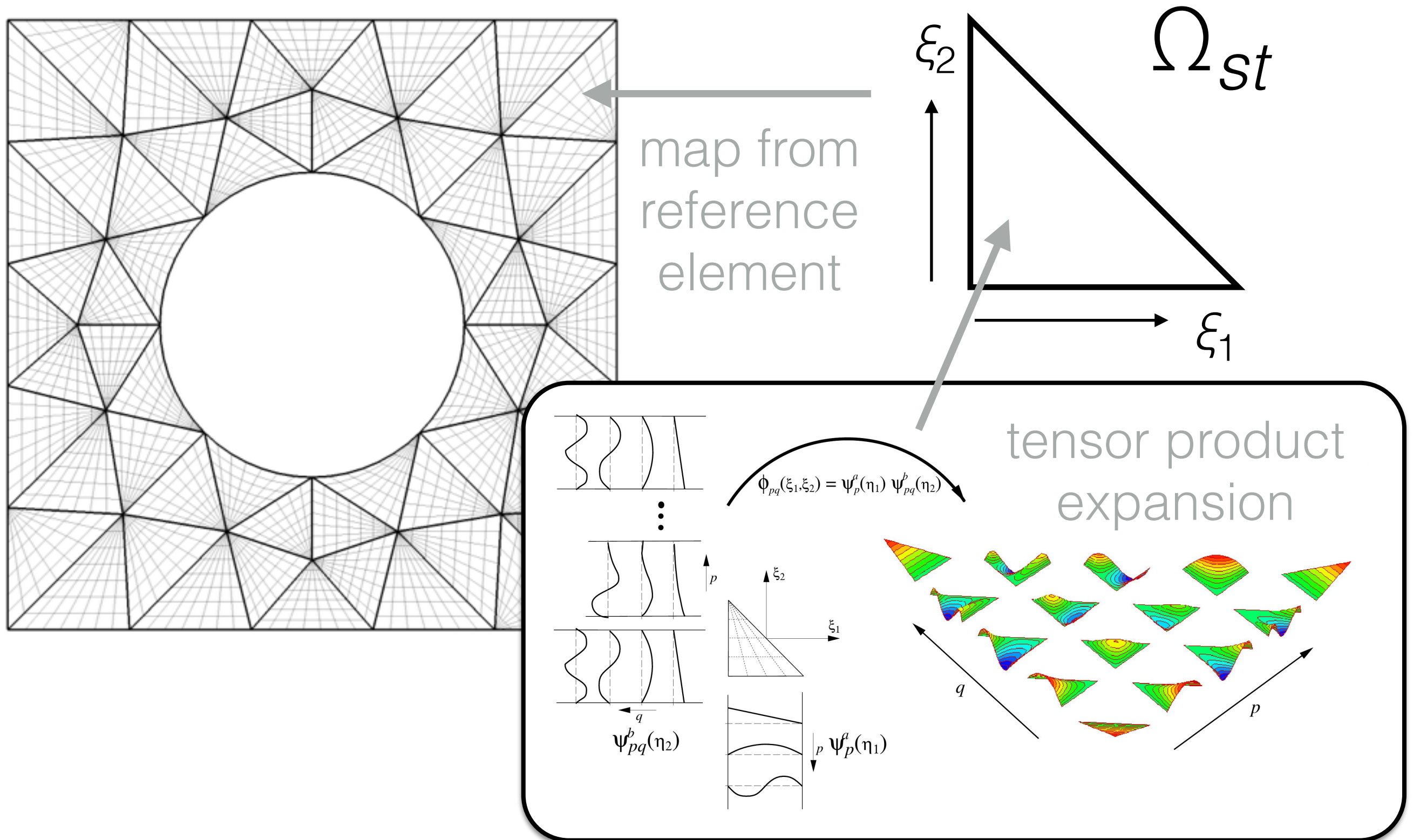
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Outline

- Nektar++ framework overview
- Goals and structure
- Examples
- Conclusions

Spectral/*hp* element method



Nektar++ goals

- Make it simple to develop solvers for a range of fields
- Support 1/2/3D and unstructured hybrid meshes
- Scale to large numbers of processors
- Be efficient across a range of polynomial orders and core counts
- Provide a good suite of pre- and post-processing tools

Design

Consider the Helmholtz equation:

$$\Delta u + \lambda u = f$$

Put it into weak form:

$$-(\nabla u, \nabla v) + \lambda(u, v) + (\nabla u, v)|_{\partial\Omega} = (f, v)$$

Expand in terms of local (per element) or global modes:

$$u_e^\delta = \sum_p \hat{u}_p \phi_p(x)$$

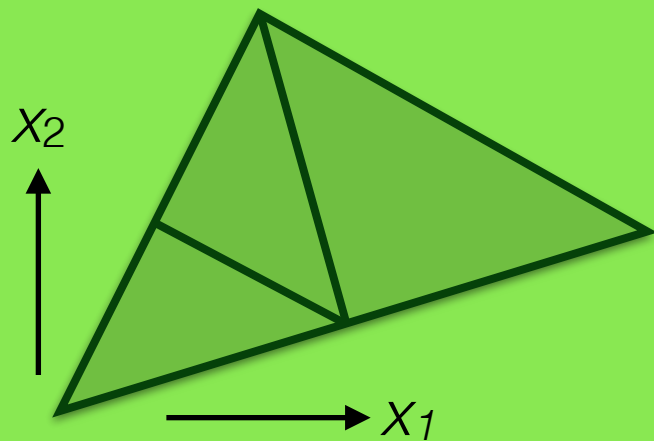
$$u^\delta = \sum_i \hat{u}_i \Phi_i(x)$$

Framework design

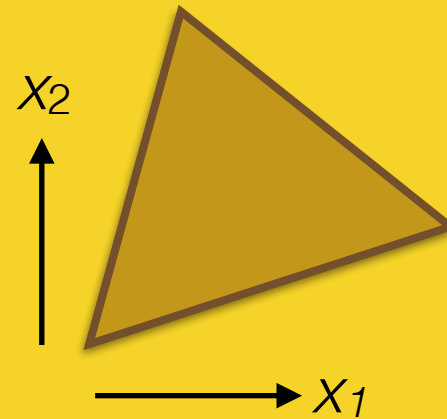
$$u^\delta = \sum_i \hat{u}_i \Phi_i(x)$$

$$u_e^\delta = \sum_p \hat{u}_p \phi_p(x)$$

MultiRegions



LocalRegions



SpatialDomains

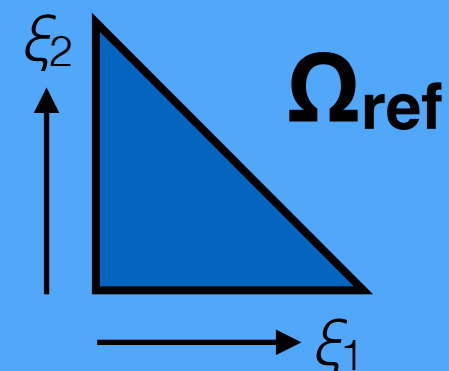
$$\mathbf{x} = \chi^e(\xi)$$

$$\frac{\partial x_i}{\partial \xi_j} \quad \frac{\partial \xi_i}{\partial x_j}$$

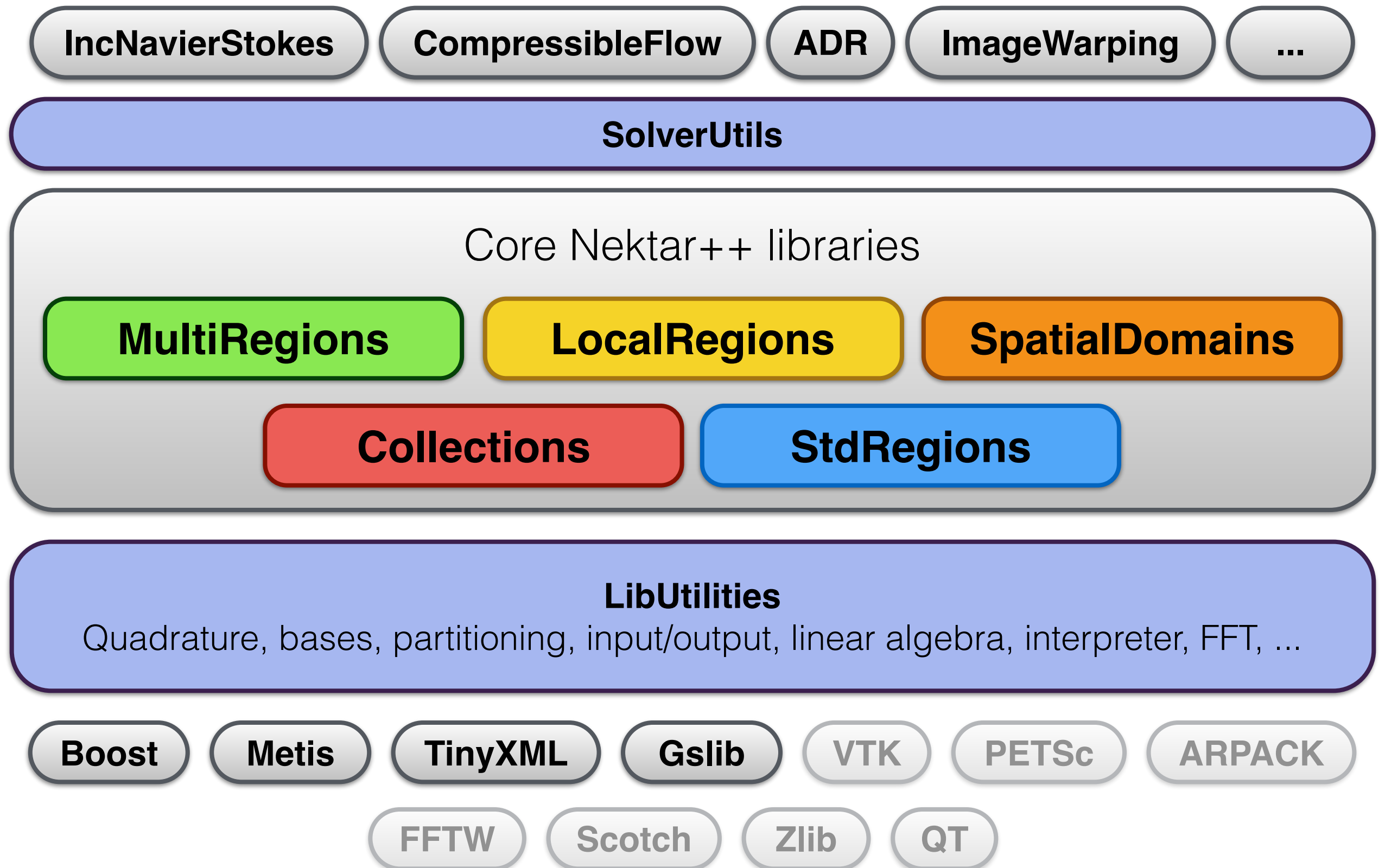
Collections



StdRegions



Framework design

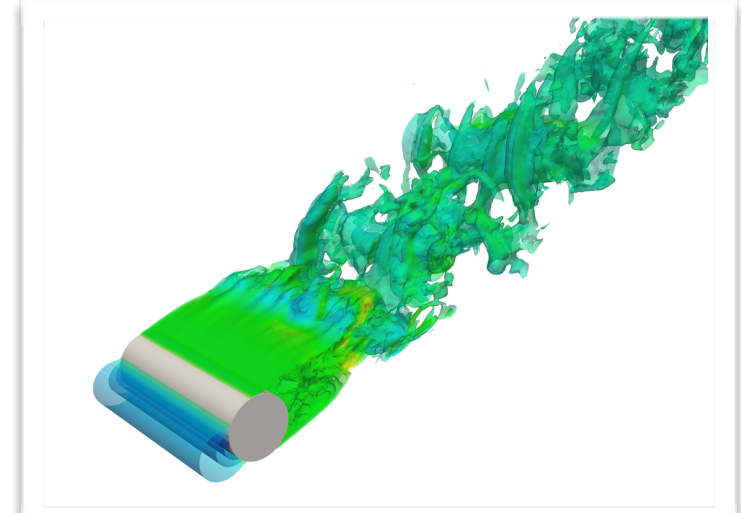
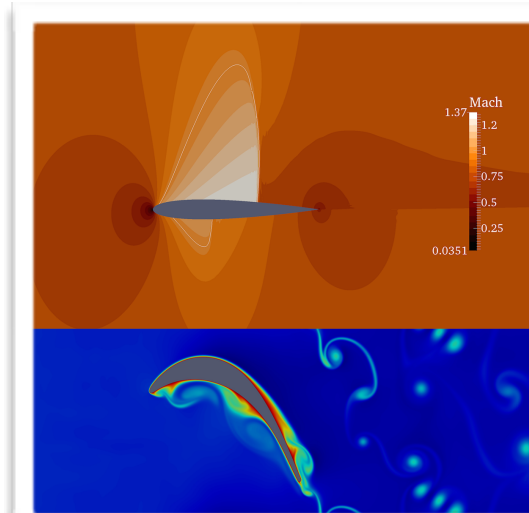
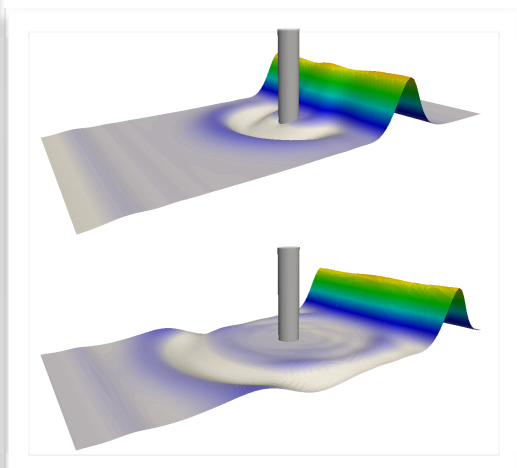
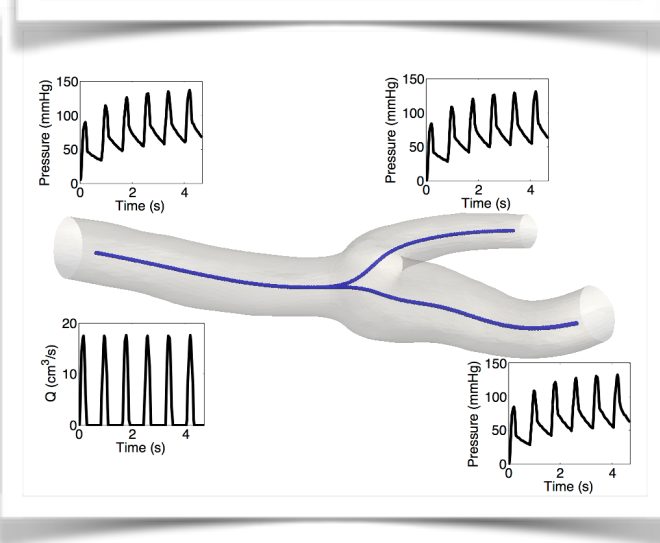
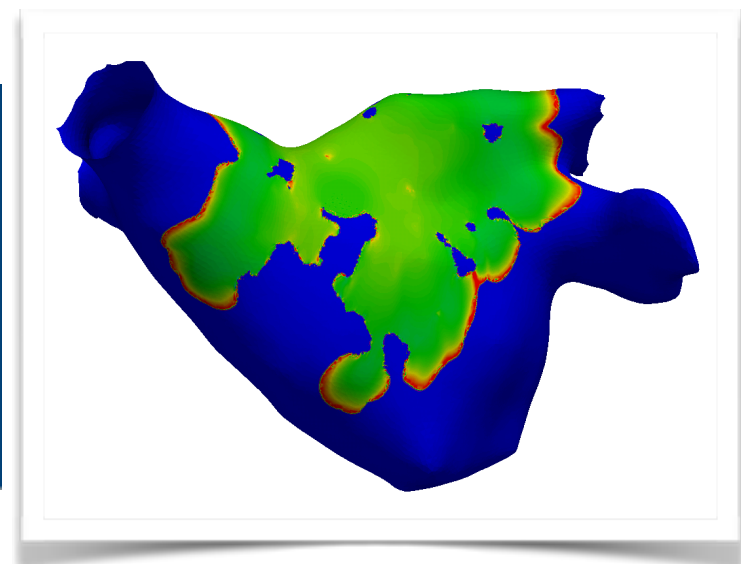
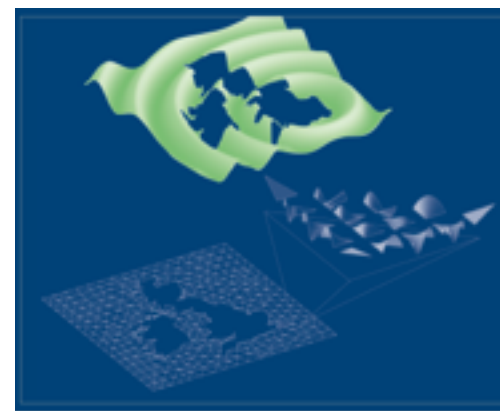
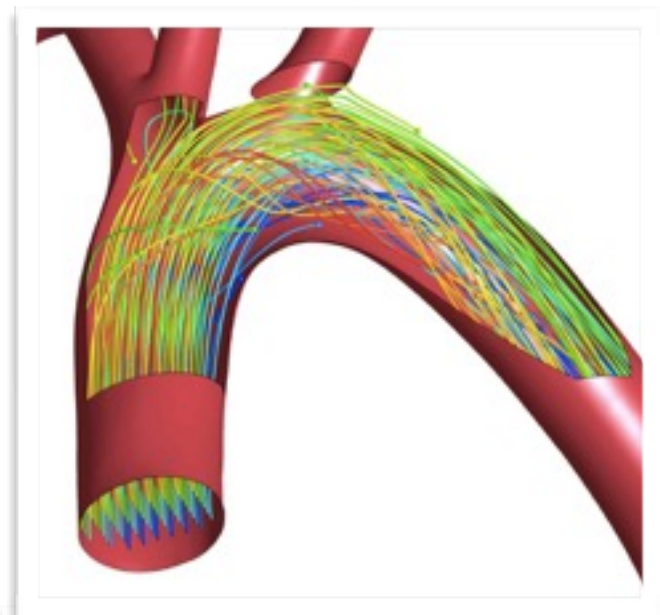
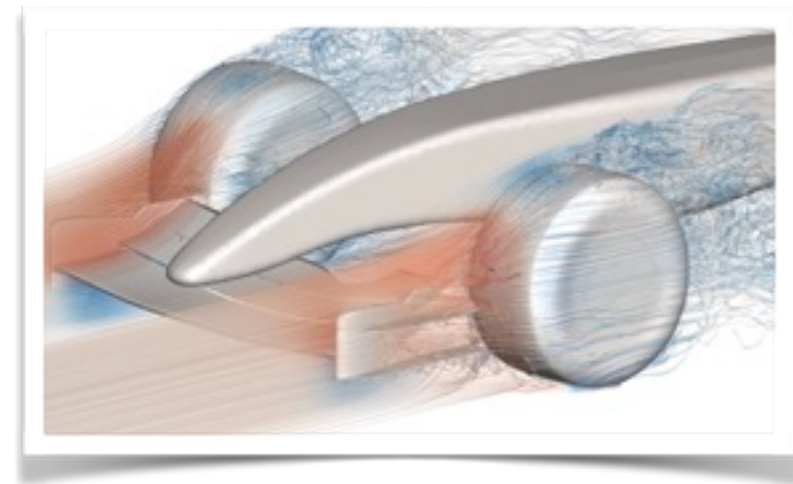
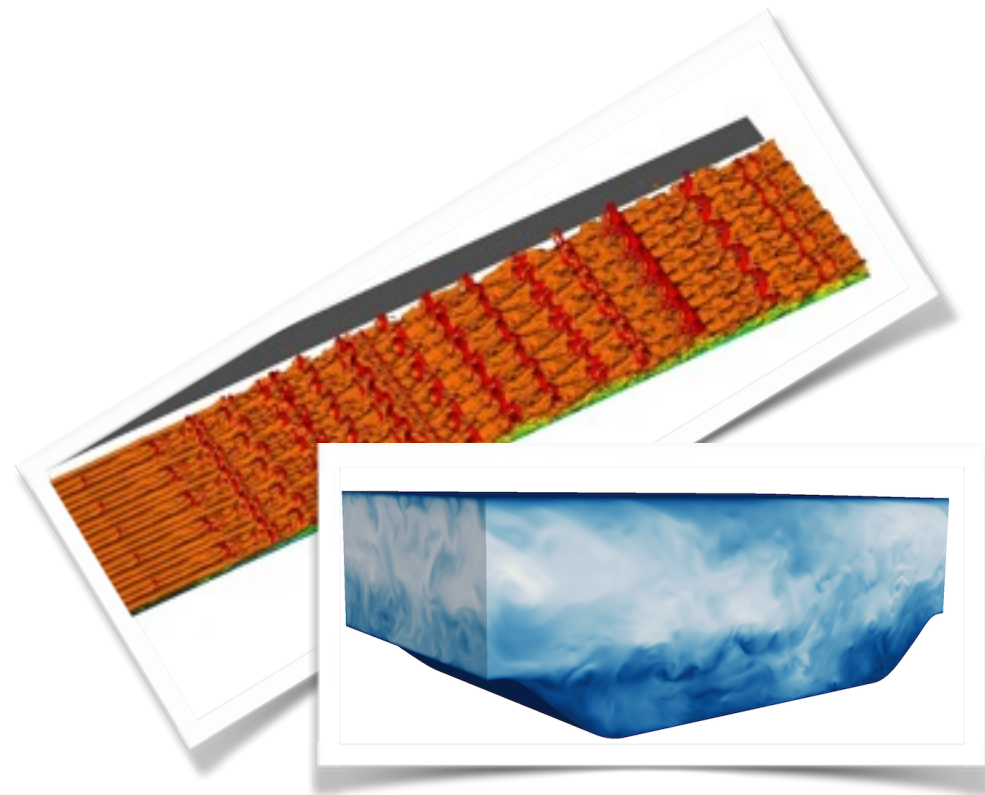
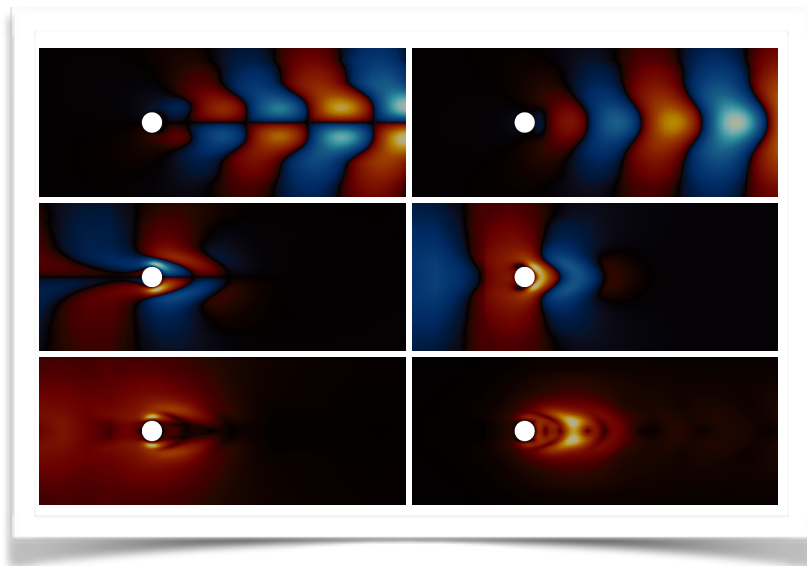


Nektar++ high-order framework

Framework for spectral(/hp) element method:

- Dimension independent, supports CG/DG/HDG
- Mixed elements (quads/tris, hexes, prisms, tets, pyramids) using hierarchical modal and classical nodal formulations
- Solvers for (in)compressible Navier-Stokes, advection-diffusion-reaction, shallow water equations, ...
- Parallelised with MPI, tested scaling up to ~10k cores

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Examples

- Diffusion solver
- Multiple discretisation strategies (CG/DG)
- Experimentation and development

Diffusion solver

- Quick example: barebones diffusion solver

$$\partial_t u = \varepsilon \Delta u$$

- Uses only core library routines, CG discretisation
- Backward Euler time integration
- Main computational problem: solving linear system

$$\Delta u + \lambda u = f$$

Diffusion solver

Create session

```
session = LibUtilities::SessionReader  
::CreateInstance(argc, argv);
```

Set up a mesh

```
string var = session->GetVariable(0);  
mesh = SpatialDomains::MeshGraph::Read(session);  
field = MemoryManager<MultiRegions::ContField2D>  
::AllocateSharedPtr(session, mesh, var);
```

Initial conditions

```
int nq = field->GetNpoints();  
Array<OneD, double> x0(nq), x1(nq), x2(nq);  
field->GetCoords(x0, x1, x2);  
icond->Evaluate(  
    x0, x1, x2, 0.0, field->UpdatePhys());
```

Parameters

```
double epsilon = session->GetParameter("epsilon");  
double delta_t = session->GetParameter("delta_t");
```

Diffusion solver

Time integrate

```
for (int n = 0; n < nSteps; ++n)
{
    Vmath::Smul(nq, -1.0/delta_t/epsilon,
                field->GetPhys(), 1,
                field->UpdatePhys(), 1);

    field->HelmSolve(field->GetPhys(),
                    field->UpdateCoeffs(),
                    NullFlagList,
                    factors);

    field->BwdTrans (field->GetCoeffs(),
                    field->UpdatePhys());
}
```

Output

```
fldIO->Write(outFile, FieldDef, FieldData);
```

ADRSolver

- Solver for linear **a**dvection-**d**iffusion-**r**eaction
- Various support for steady/unsteady equations
- Unsteady advection and diffusion support CG and DG/HDG discretisation
- Easy to experiment with different numerical schemes
- Can change basis functions, polynomial order, timestepping scheme from through XML file

General linear methods

We can change time integration schemes by changing an entry in session file.

```
<SOLVERINFO>  
  <I PROPERTY="TimeIntegrationMethod" VALUE="RungeKutta4" />  
</SOLVERINFO>
```

4th order Runge-Kutta

```
<SOLVERINFO>  
  <I PROPERTY="TimeIntegrationMethod" VALUE="ForwardEuler" />  
</SOLVERINFO>
```

Forward Euler

General linear methods

Take an ODE problem

$$\frac{d\hat{\mathbf{y}}}{dt} = \hat{\mathbf{f}}(\hat{\mathbf{y}})$$

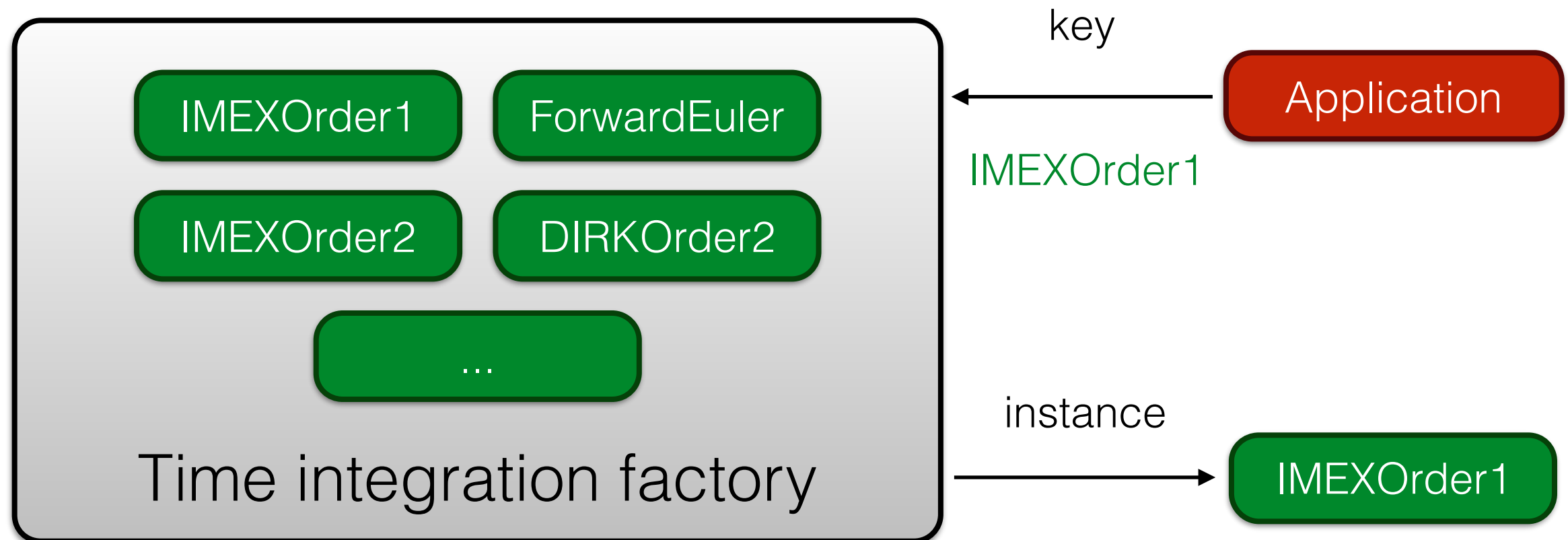
GLM for a method with r stages and s steps:

$$\mathbf{Y}_i = \Delta t \sum_{j=0}^{s-1} a_{ij} \mathbf{F}_j + \sum_{j=0}^{r-1} u_{ij} \hat{\mathbf{y}}_j^{[n-1]}, \quad i = 0, 1, \dots, s-1$$

$$\hat{\mathbf{y}}_i^{[n]} = \Delta t \sum_{j=0}^{s-1} b_{ij} \mathbf{F}_j + \sum_{j=0}^{r-1} v_{ij} \hat{\mathbf{y}}_j^{[n-1]}, \quad i = 0, 1, \dots, r-1$$

Factory patterns

Kept modular through use of factory pattern:
given a key and registered classes, return an object



Mixing discretisations

- Consider the following linear system describing a model for image warping

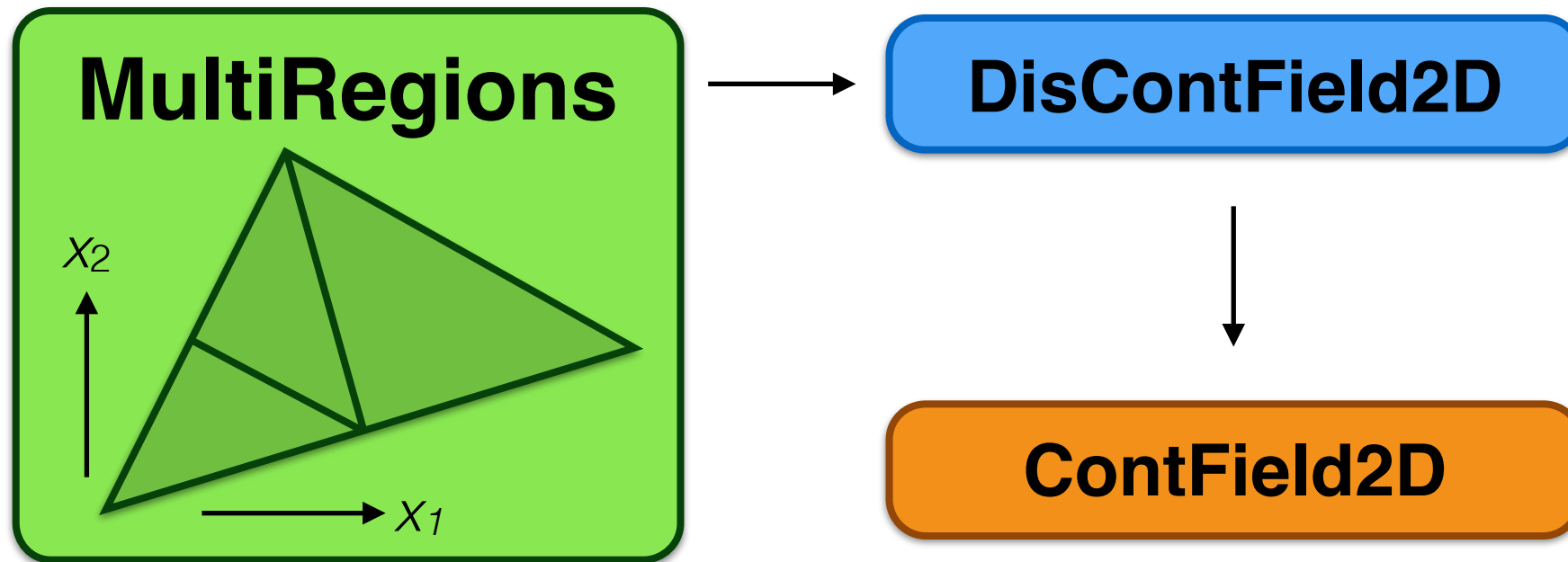
$$I_t + \nabla \cdot (\mathbf{u}I) = I \nabla \cdot \mathbf{u}$$

$$\phi_t + \nabla \cdot (\mathbf{u}\phi_t) = 0$$

$$(1 - \alpha^2 \nabla^2) \mathbf{u} = -\phi_t \nabla I$$

- Has 2 advection + 2 Helmholtz equations
- Appropriate schemes: hyperbolic terms in DG, elliptic solve in CG

Mixing discretisations



- Discontinuous fields hold elements, boundary conditions and can also do hybridised operators
- Continuous fields augment this with a CG assembly map, lifting Dirichlet boundary conditions, ...

Experimentation

- Quite often we want to mess around with numerical methods and surrounding infrastructure
- Might want to tie into new libraries to exploit functionality and try something out
- C++ gives great performance but can sometimes be "challenging"
- Don't want to spend hours writing interfaces without knowing it has some chance of success

Python bindings

- Nektar++ uses shared (smart) pointers extensively
- Most 'traditional' wrappers (e.g. swig) are not good at dealing with this
- Automated bindings really don't work (at least for us)
- Focus on high-quality, handwritten high-level bindings
- Use **boost::python**, has good support for inheritance, shared pointers

Syntax

```
#include <LibUtilities/BasicUtils/SessionReader.h>
#include <SpatialDomains/MeshGraph.h>

session = SessionReader::CreateInstance(argc, argv);
mesh     = SpatialDomains::Read(session);
cout << mesh->GetMeshDimension() << endl;
```

C++

```
from NekPy.LibUtilities import SessionReader
from NekPy.SpatialDomains import MeshGraph

session = SessionReader.CreateInstance(sys.argv)
mesh     = MeshGraph.Read(session)
print(mesh.GetMeshDimension())
```

Python

Example: mesh visualisation

- Curved mesh visualisation is an unsolved problem
- One strategy is to create many subdivisions
- Want to evaluate isoparametric mapping at points within reference element
- Trivially parallelisable so could use GPU for calculation + OpenGL interop to visualise

Example: mesh visualisation

- Put together across a couple of weekends
- Uses `pyopengl`, `PyQt5`, `numpy` and Nektar++ bindings
- ~1000 lines of Python, GLSL and OpenCL
- Pretty fast, shows proof of concept

Conclusions

- Nektar++ gives a open-source environment for spectral element development
- Flexible enough to allow users to select features like time integration and discretisation dynamically
- Provides a nice environment for rapid solver development, including mixing discretisations
- Python bindings are in development but show promise

Thanks for listening!

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Nektar++ paper: tiny.cc/nektar